



Dead by Daylight

By Behaviour Interactive

8.8/10

windows

macos

Description

Dead by Daylight is divided into two "factions" - Survivors and Assassins , the first is to escape from the latter and catch the first ones before they escape. Dead by Daylight is a horror game created and developed by Behavior Digital Inc . and released by Starbreeze Studios . This is a multiplayer action / survival game. One of the players takes on an unstoppable killer hunting for four survivors who try to escape and survive. The game was released on 14 June 2016. As a survivor, play alone or with the team, trying to avoid an unknown threat. Use the acquired items, unlock skills and use elements of the environment to escape the killer who will not be willing to let you. You never know what to expect, what you are facing or how to get out. You will be forced to make choices without thinking, and each of them may depend on your survival. You will find every type of killer, from a brutal sadist to a terrifying, paranormal being. Become a master in using the unique powers of each of them and use them to follow, hunt, kill and sacrifice your victims before they can escape. The map, circumstances and unique thinking of each person make every game in Dead by Daylight a unique, unpredictable scenario that each player creates. Each character in Dead by Daylight has its own skills that you need to unlock and that can be adapted to your own style of play. Use your experience, skills and equipment to get to the top of the rankings, and maybe you will discover the truth behind the fog.

Review

Horror in games is too often characterised by jump scares, shocking, startling events designed to trigger a fight-or-flight response. Dead by Daylight, to its credit, eschews these in favour of real horror- a gradual increase in tension resulting from the unshakeable sense of impending doom. The way to do this in an asymmetrical competitive action game is what is truly impressive about it.

Dead by Daylight features two teams- four survivors and one killer- and pits them against each other in a battle for all the marbles: The four survivors need to repair five generators to power the gates which will allow them to escape. The killer needs to find the survivors, knock them down, put them on hooks and then sacrifice them to their otherworldly gods. The odds are skewed heavily in favour of the invincible killer, and as a result playing Dead by Daylight as a survivor can be a nerve-rattling, sweat-inducing, terrifying experience.

After queuing into the game with three other survivors, Dead by Daylight puts you in one of several eerie horror environments- a dilapidated farm, a run-down manor, a rickety junkyard- and tells you, very simply, to fix the generators to escape. When you find the generators, you then need to repair them- a painstakingly slow process, where you hold the left mouse button down while crouching in front of it.

If the killer does find you (and he probably will) your options are limited. If you have a flashlight you can blind him temporarily, but your best bet is to run away. The killer moves faster than you can run, maintaining the traditional horror movie 'ominous walk', but you can slow him down by leaping through windows, or pushing down pallets to block his path. You want to put as many of these obstacles in between the two of you as possible as you flee for your life.

Dead by Daylight executes the concept of a competitive horror game well, but only to a point. As players become more familiar with both roles, the horror dissipates and they begin to play for the competitive element alone. The poor matchmaking and the highly exploitable scoring system make Dead by Daylight less competitive than it should be, resulting in gameplay which doesn't resemble the horror experience it sets out to be.

✓ Pros

- The ability to feel like a killer or a runaway, - He senses our senses and increases focus

✗ Cons

- The game can get bored after many hours of play, - A repeating pattern

Tips

1. Tips for a runaway
2. It is common to see if there is anyone around when repairing the engines, -Allow individual items to knock down the killer and gain a few precious seconds
Tips for the killer: -After catching a player, wait a few seconds until he dies otherwise he can be freed by the fleeing, - Try not to focus on pursuing one player to be able to attack another as much as possible

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