



Epic Games

By Epic Games, Inc

5.6/10

windows

macos

Description

In early 1992, Sweeney found himself and his new-found video game company in a business where larger studios, such as Apogee Software and id Software, were dominant, and he had to find a more serious name for his. As such, Sweeney came up with "Epic MegaGames", a name which incorporated "Epic" and "Mega" to make it sound like it represented a fairly large company (such as Apogee Software), although he was its only employee. Sweeney soon underwent searching for a business partner, and eventually caught up with Mark Rein, who previously quit his job at id Software and moved to Toronto, Ontario. Rein worked remotely from Toronto, and primarily handled sales, marketing and publishing deals; business development that Sweeney found to have significantly contributed to the company's growth. Some time this season, the company soon had 20 employees consisting of programmers, artists, designers and composers. Among them was the 17-year old Cliff Bleszinski, who joined the company after submitting his game Dare to Dream to Sweeney. The following year, they had over 30 employees. In 1996, Epic MegaGames produced a shareware isometric shooter called Fire Fight, developed by Polish studio Chaos Works. It was published by Electronic Arts. By 1997, Epic MegaGames had 50 people working for them worldwide. In 1998, Epic MegaGames released Unreal, a 3D first-person shooter co-developed with Digital Extremes, which expanded into a series of Unreal games. The company also began to license the core technology, the Unreal Engine, to other game developers.

Review

Epic Games was born in 1991 and transformed from a video game development company to one of the most important firms in the electronic games industry. Today it is part of a business conglomerate like the giant Tencent and in addition to creating products, it has one of the most popular platforms for buying and downloading titles online.

Epic Games has in its catalog renowned successes such as Unreal, Gear of Wars and the great global success of recent years, Fortnite. A game that changed the scene of the world of electronic entertainment.

In addition, the company has a powerful platform full of titles to buy and download. They not only offer their productions but also the most important products of all the studios. The great differential that the Epic Games store has is that it gives game developers a fairer and more equitable treatment than other virtual stores.

✓ Pros

- you do not need to subscribe - free games

✗ Cons

- overlays become a problem

Tips

1. Use Uplay very carefully - Take advantage of the many games - Epic Games is a free application

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